



# Outline

- **Background**
- Motivation
- Demo
- Future work

# The lambda calculus

A model of computation where programs are expressed using three constructs:

$x$	variable
$\lambda x.t$	abstraction
$t u$	application

# The lambda calculus

Variables can be **bound** or **free**

$\lambda x. x y$

bound      free

# The lambda calculus

Terms that differ only by labels of variables are  **$\alpha$ -equivalent**

We can rename terms using  **$\alpha$ -conversion**

$$\lambda x. \lambda y. x y \rightarrow_{\alpha} \lambda a. \lambda b. a b$$

# The lambda calculus

Alternatively, we can use **de Bruijn indices** to represent the number of lambdas between a variable and where it was initially abstracted

$$\lambda x. \lambda y. x y \equiv \lambda \lambda 1 0$$

This eliminates the need for  $\alpha$ -conversion

# The lambda calculus

Function application is performed by  **$\beta$ -reduction** on  **$\beta$ -redexes**:

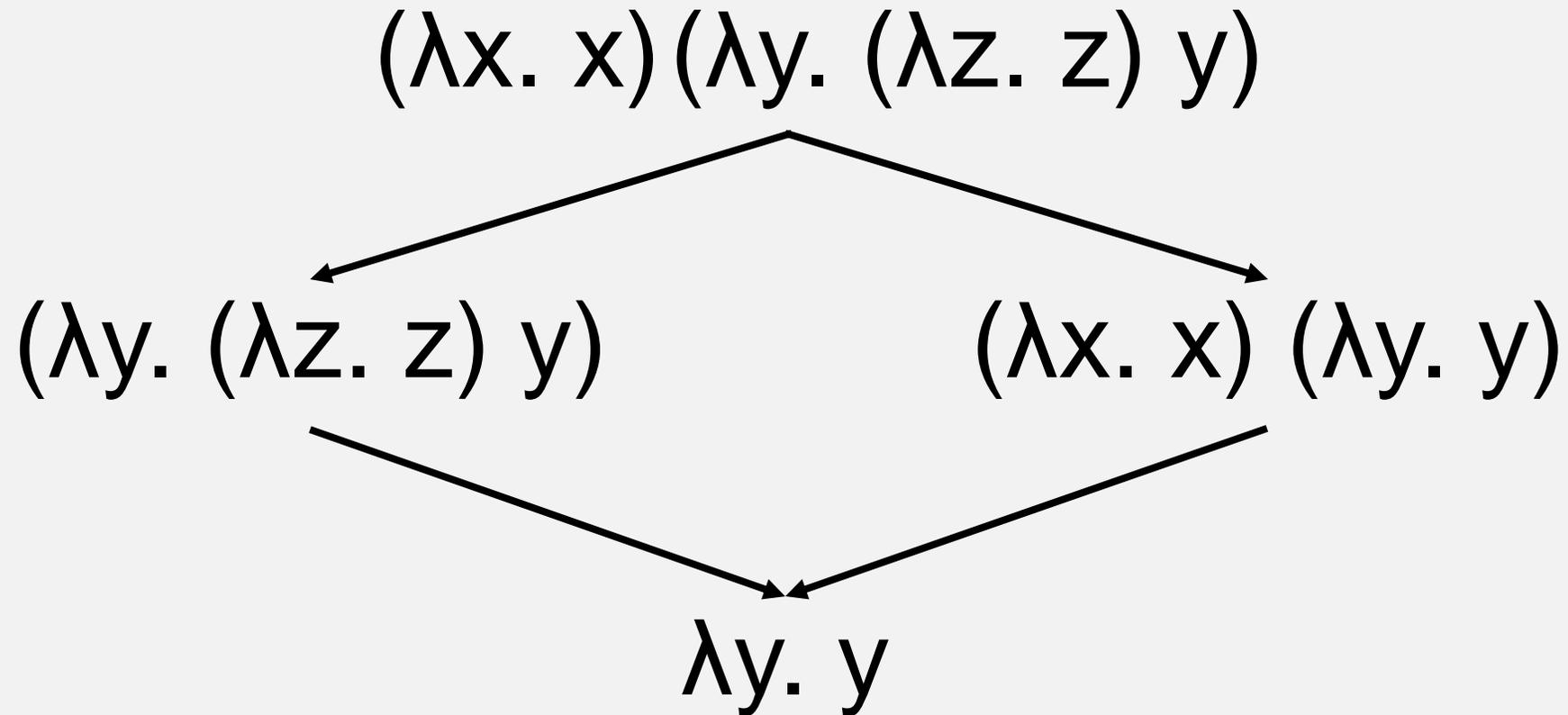
$$(\lambda x. x) a \rightarrow_{\beta} x [x \mapsto a] \equiv a$$

- Repeatedly performing  $\beta$ -reduction is called **normalisation**
- A term with no  $\beta$ -redexes is in its **normal form**

# The lambda calculus

- Every term has a single normal form
- But there can be many different ways of reaching it
- These represent different **reduction strategies**
- We can represent this with a **normalisation graph**

# The lambda calculus



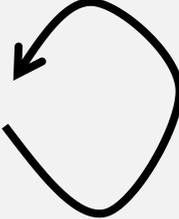
# The lambda calculus

Some terms do not have a computable normal form

$$\begin{aligned}
 & (\lambda x. x x)(\lambda x. x x) \\
 & \quad \rightarrow_{\beta} \quad x x [x \mapsto (\lambda x. x x)] \\
 & \quad \quad \quad \equiv (\lambda x. x x)(\lambda x. x x)
 \end{aligned}$$

# The lambda calculus

Some terms do not have a computable normal form  
But they may still have a finite normalisation graph!

$(\lambda x. x x)(\lambda x. x x)$  

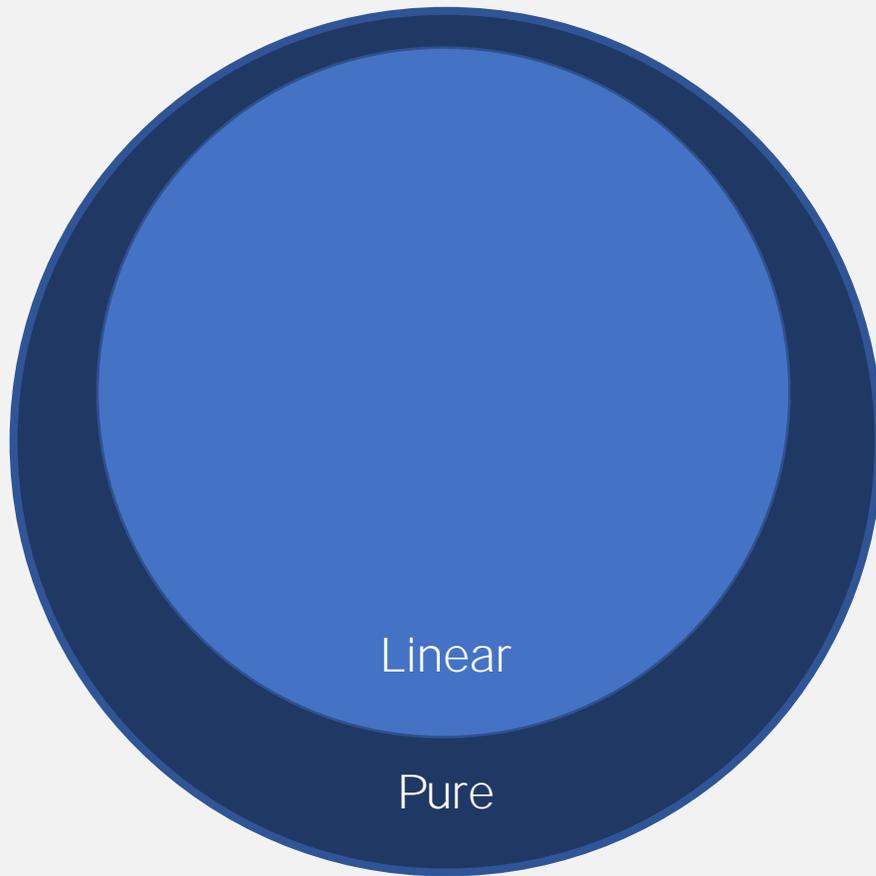
# Fragments of the lambda calculus

- The **pure** lambda calculus contains all terms
- The **linear** lambda calculus contains terms in which each variable is used exactly once
- The **planar** lambda calculus contains linear terms in which each variable is used in the order of abstraction

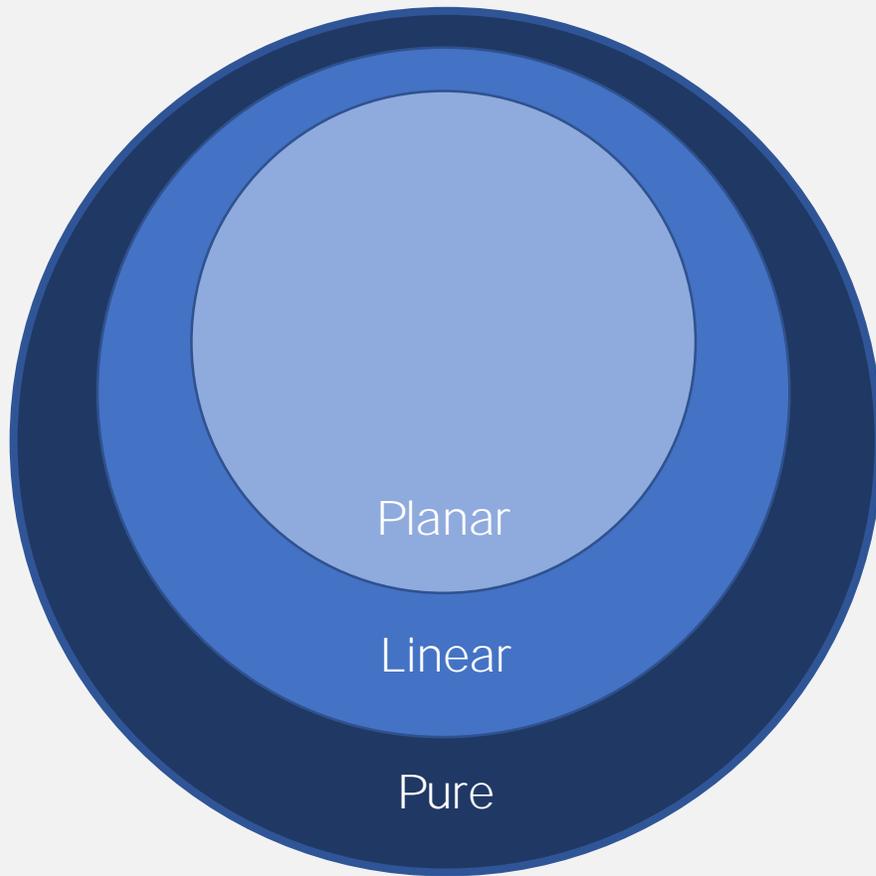
# Fragments of the lambda calculus

 $\lambda x. x$  $\lambda x. (\lambda y. y) x$  $\lambda x. \lambda y. x y$  $\lambda x. \lambda y. y x$  $\lambda x. x x$  $\lambda x. \lambda y. x$

# Fragments of the lambda calculus

 $\lambda x. x$  $\lambda x. (\lambda y. y) x$  $\lambda x. \lambda y. x y$  $\lambda x. \lambda y. y x$  $\lambda x. x x$  $\lambda x. \lambda y. x$

# Fragments of the lambda calculus



$$\lambda x. x$$

$$\lambda x. (\lambda y. y) x$$

$$\lambda x. \lambda y. x y$$

$$\lambda x. \lambda y. y x$$

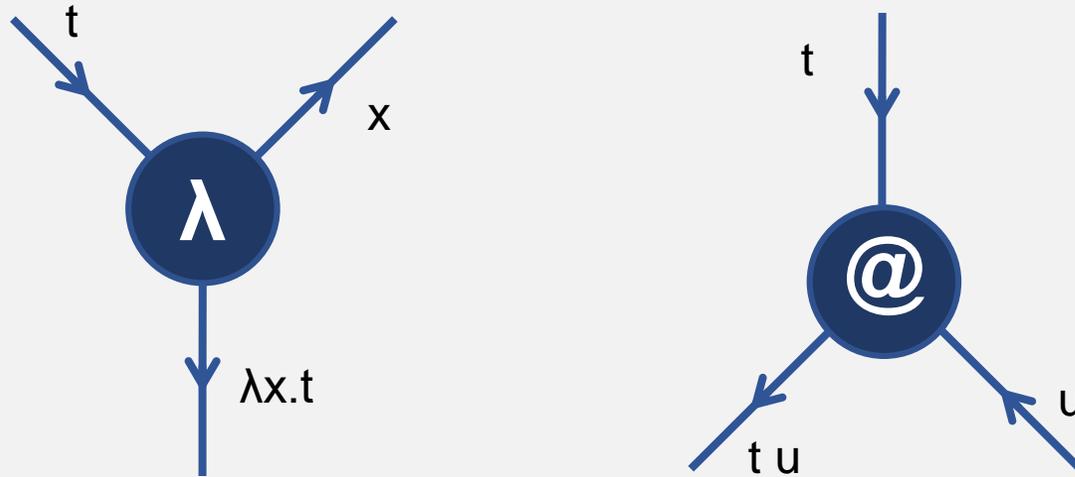
$$\lambda x. x x$$

$$\lambda x. \lambda y. x$$

# Fragments of the lambda calculus

- Linear (and planar) terms have **special properties**
- Linearity and planarity are **preserved** by normalisation
- All linear terms have a computable normal form
- Normalisation of linear terms is **efficient**
- Computing the normal form of a linear term is PTIME-complete  
*Linear lambda calculus and PTIME-completeness (Mairson, 2004)*
- All paths to the normal form of a linear term are the same length

# Lambda-terms as rooted maps



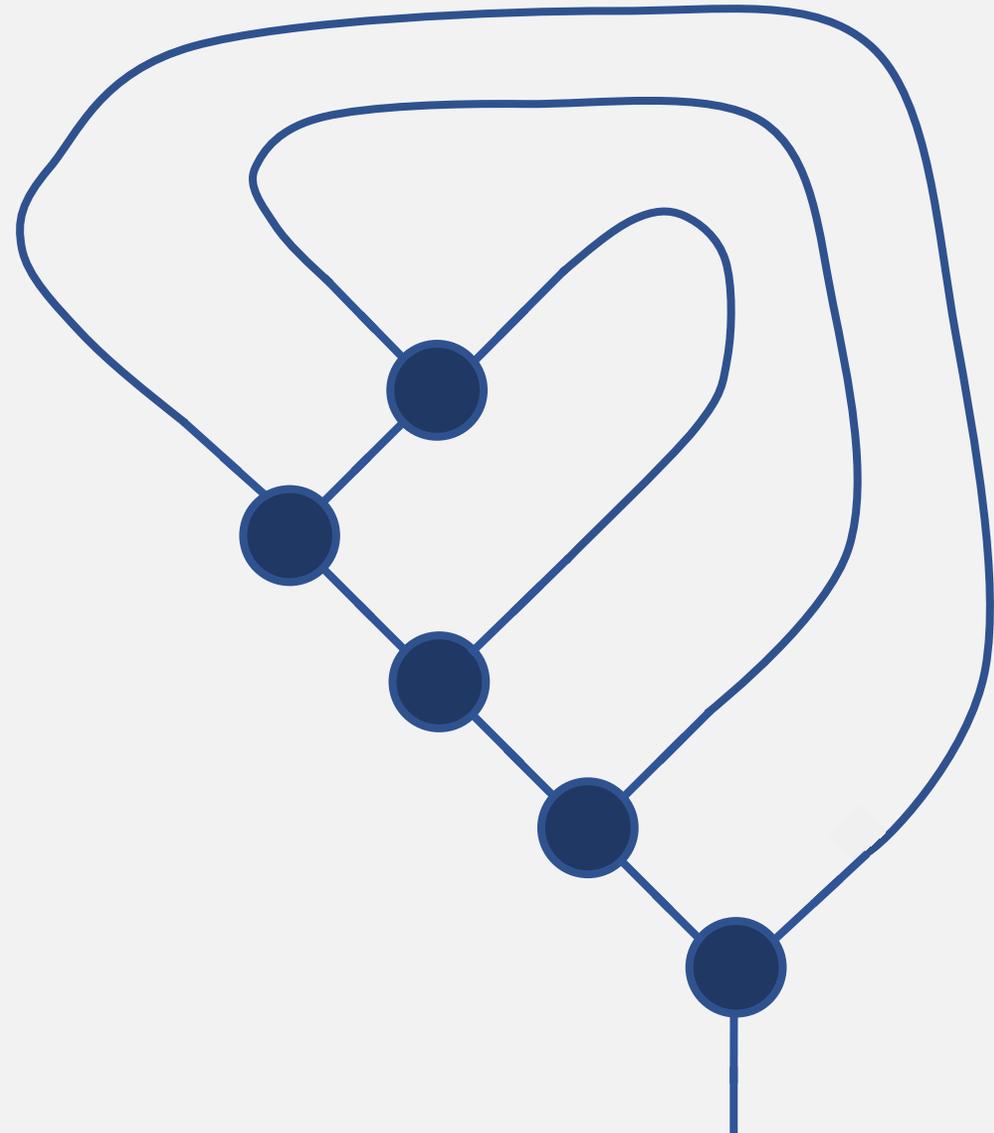
We can build up term maps by combining these nodes and a special node called the **root**, which represents the complete term



# Lambda-terms as rooted maps

$$\lambda x. \lambda y. \lambda z. x (y z)$$

Removing the labels and arrows turns this into a **rooted map**



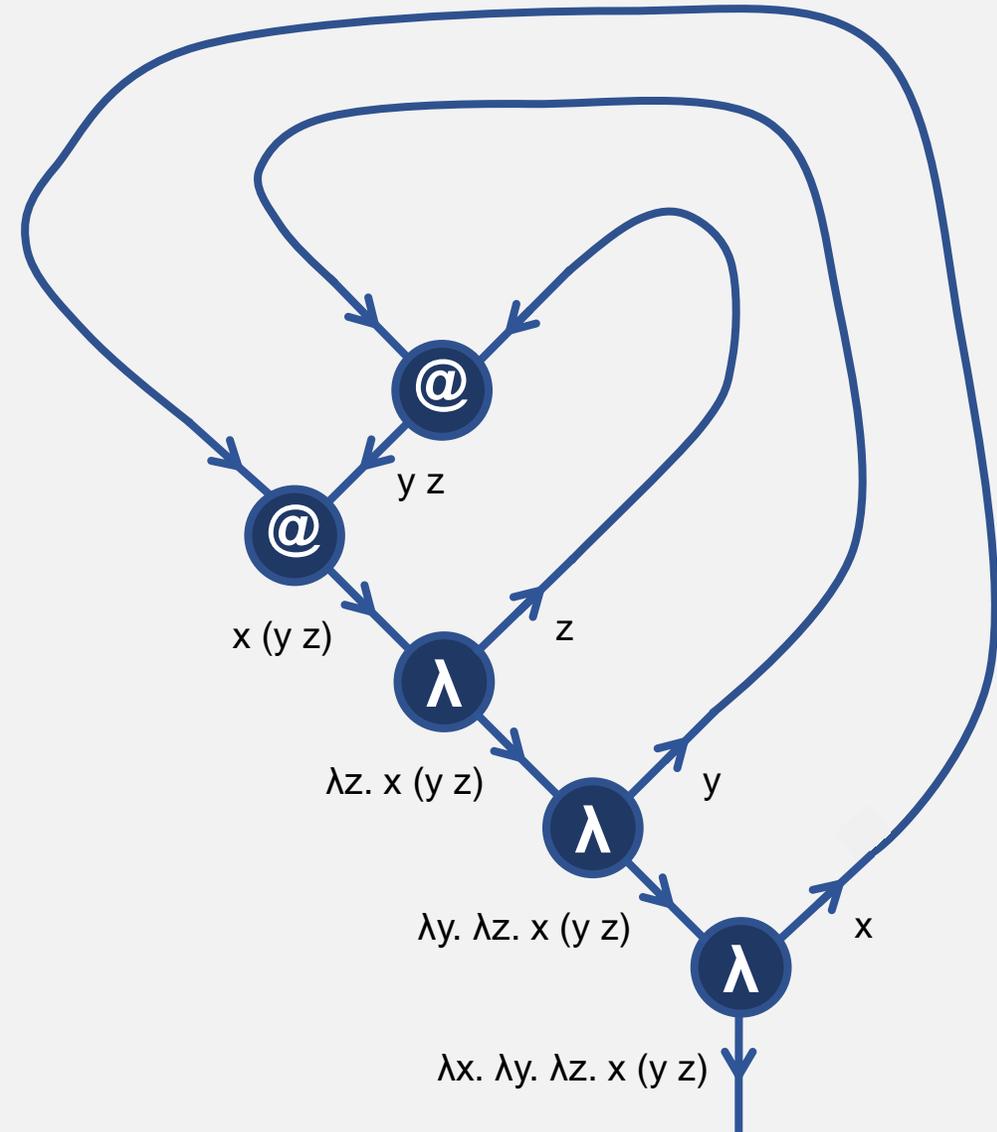
# Lambda-terms as rooted maps

$$\lambda x. \lambda y. \lambda z. x (y z)$$

This term is

**linear:** the map is 3-valent

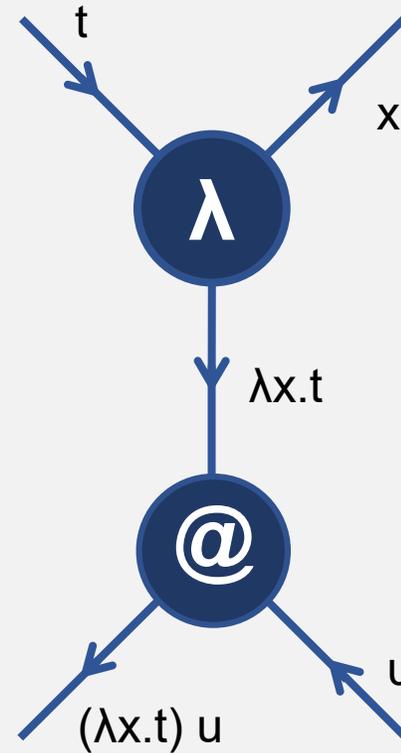
**planar:** there are no crossings





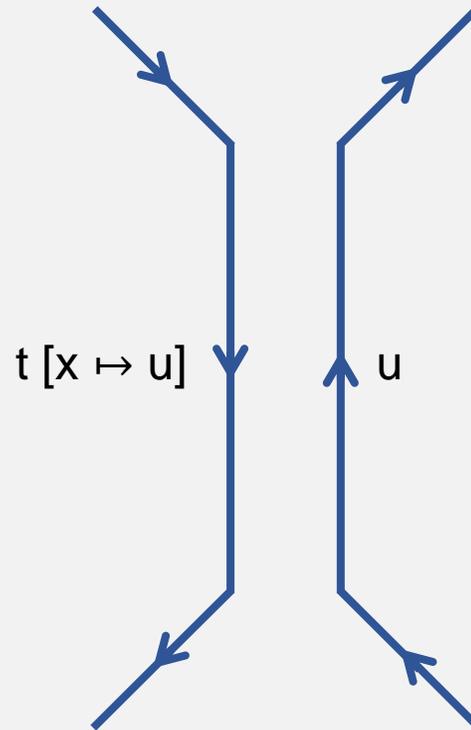
# Beta reduction

$(\lambda x.t) u$



# Beta reduction

$t [x \mapsto u]$



# Outline

- Background
- **Motivation**
- Demo
- Future work

# Motivation

- It can be interesting to examine the different topological properties shared between the maps of terms
- We can perform **experimental mathematics** with these maps
- We want to be able to **test conjectures** about these maps
- But drawing them can be **time-consuming...**
- So why not get something to do it for us!

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- Future work

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>

## $\lambda$ -term visualiser

### [\$\lambda\$ -term gallery](#)

Graph display powered by [Cytoscape.js](#)

Type a term  $t$  and an environment  $\Gamma$  below!

**Example:**  $(\lambda x. \lambda y. x y) a b$   
 $t = (\lambda x. \lambda y. x y) a b$   
 $\Gamma = a b$

$t =$    $\Gamma =$

Define an alias  =

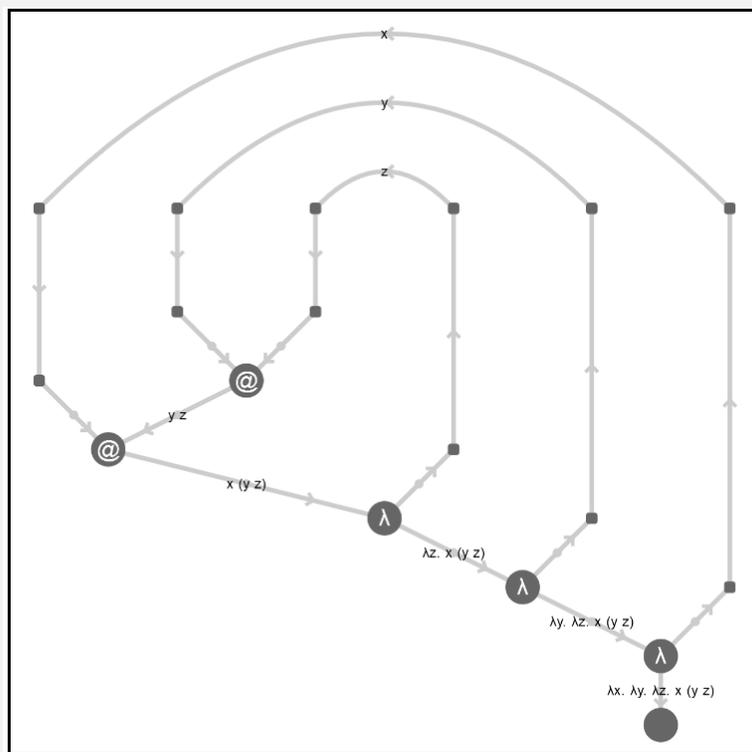
term

context of free variables

associate terms with labels

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>



$\lambda x. \lambda y. \lambda z. x (y z)$

$\lambda \lambda \lambda 2 (1 0)$

Crossings: 0

Abstractions: 3

Applications: 2

Variables: 3

Free variables: 0

Beta redexes: 0

Show labels  No labels

Full screen Reset view Reset to original term Export map

Normalise Watch normalisation Outermost Stop

Back

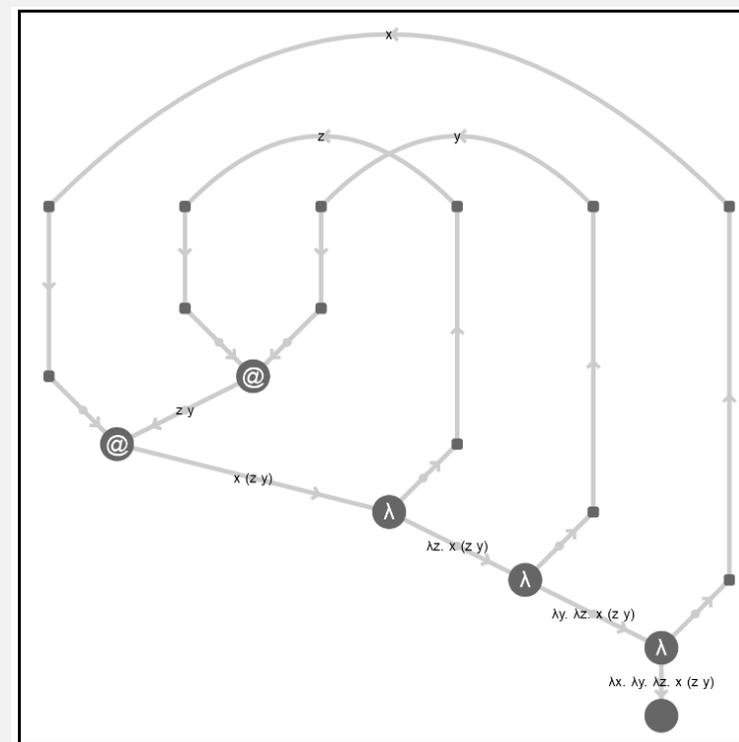
### Normalisation graph options

Draw maps (very costly for large maps)

Draw arrows (very costly for large maps)

Draw labels (can get cluttered for large maps)

View normalisation graph



$\lambda x. \lambda y. \lambda z. x (z y)$

$\lambda \lambda \lambda 2 (0 1)$

Crossings: 1

Abstractions: 3

Applications: 2

Variables: 3

Free variables: 0

Beta redexes: 0

Show labels  No labels

Full screen Reset view Reset to original term Export map

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### Normalisation graph options

Draw maps (very costly for large maps)

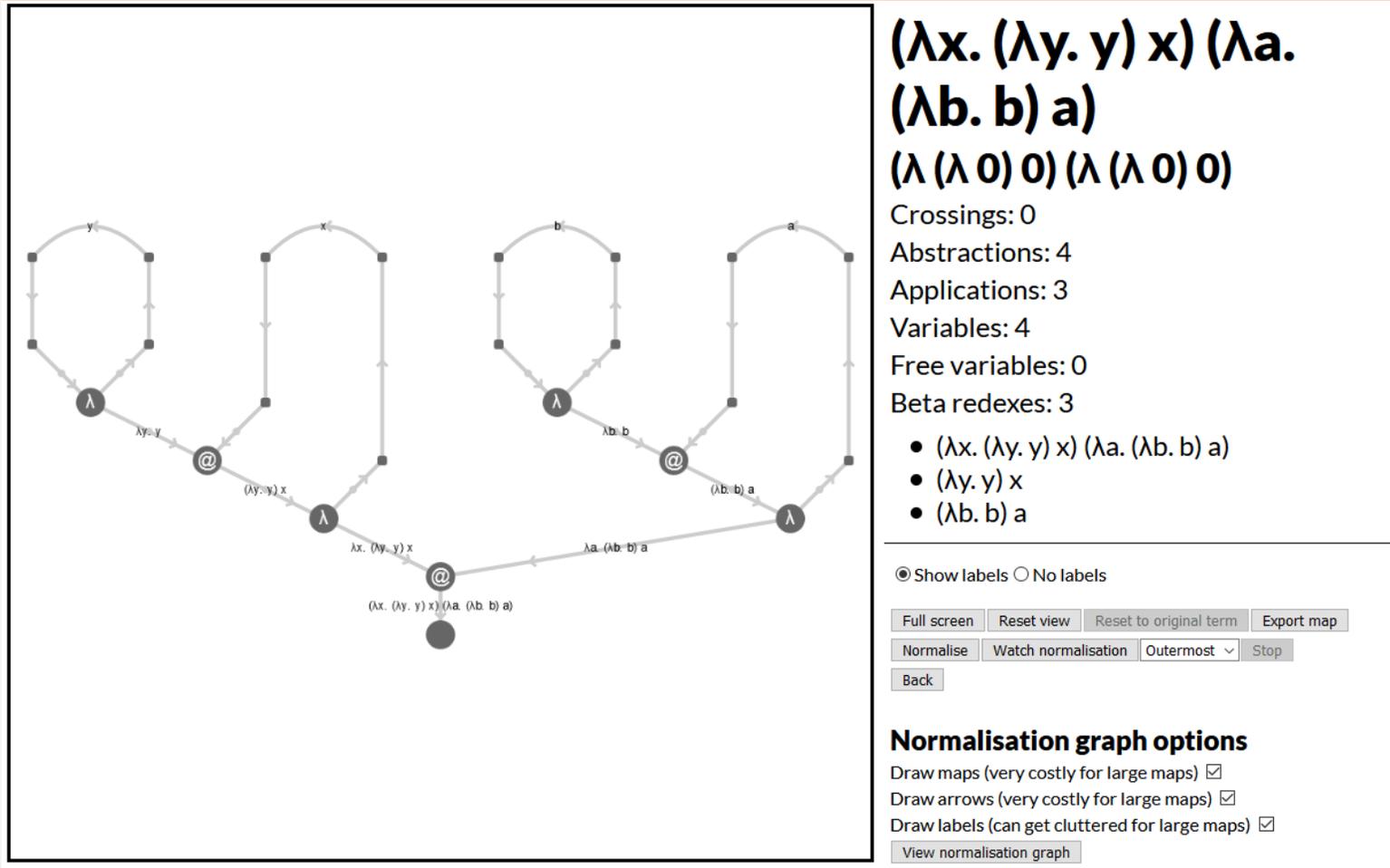
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View normalisation graph

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>

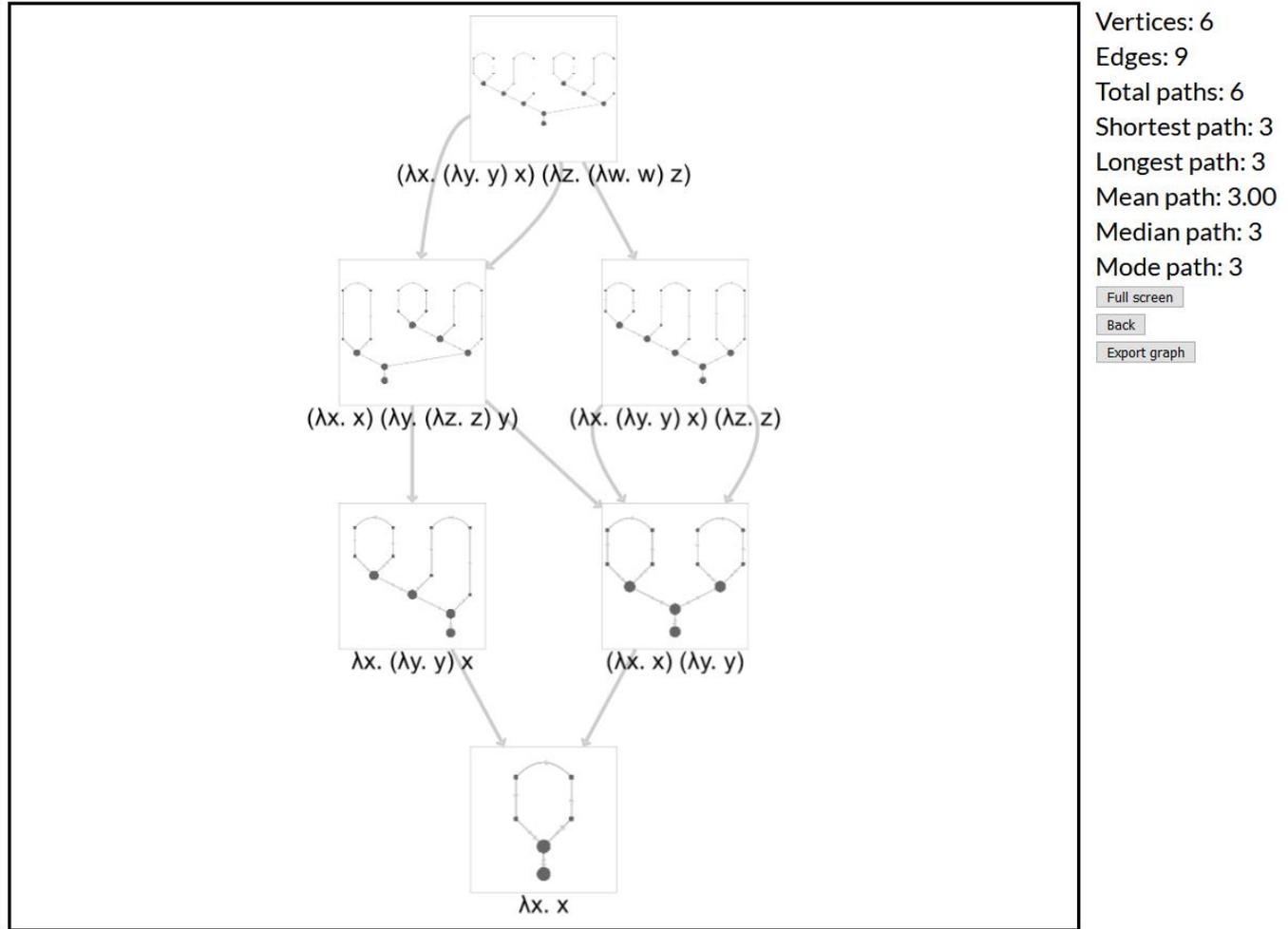


The redexes in the term are listed alongside the map



# Demo

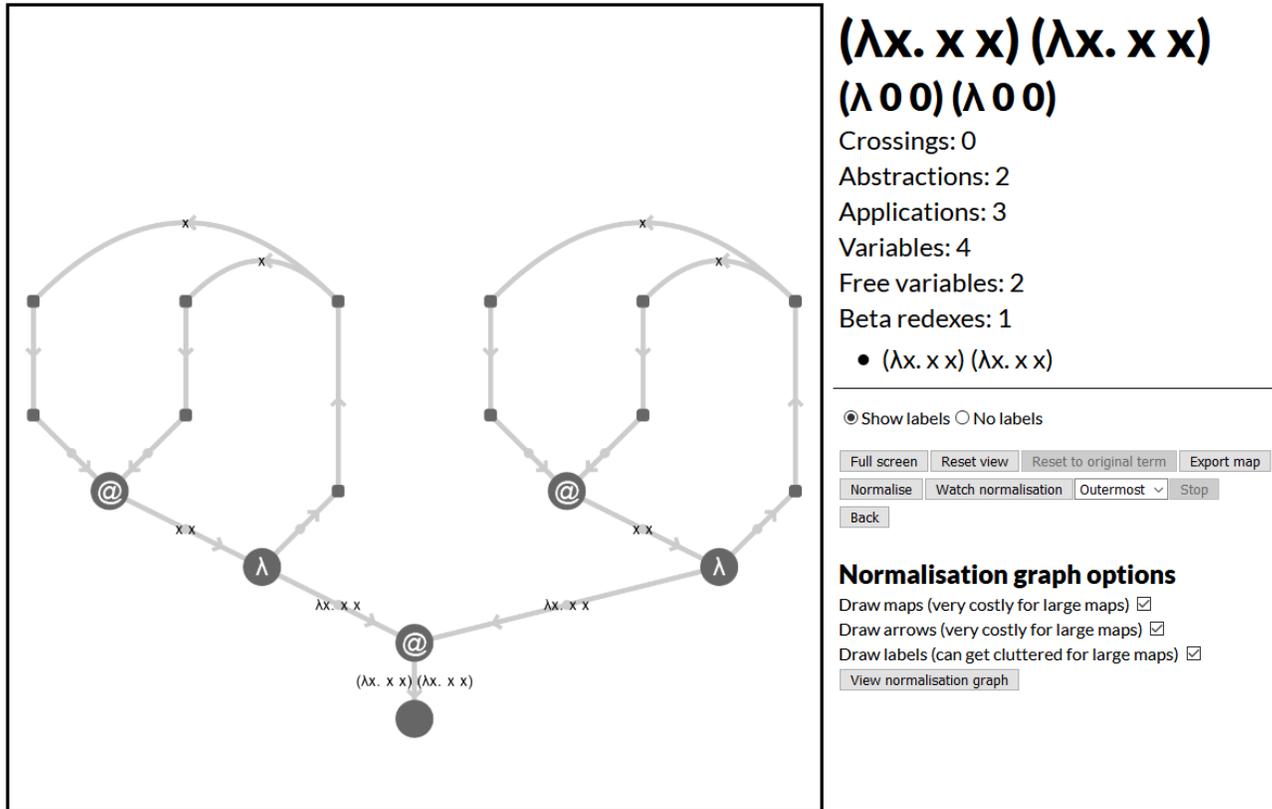
<https://www.georgejkaye.com/pages/fyp/visualiser.html>



We can generate  
normalisation graphs

# Demo

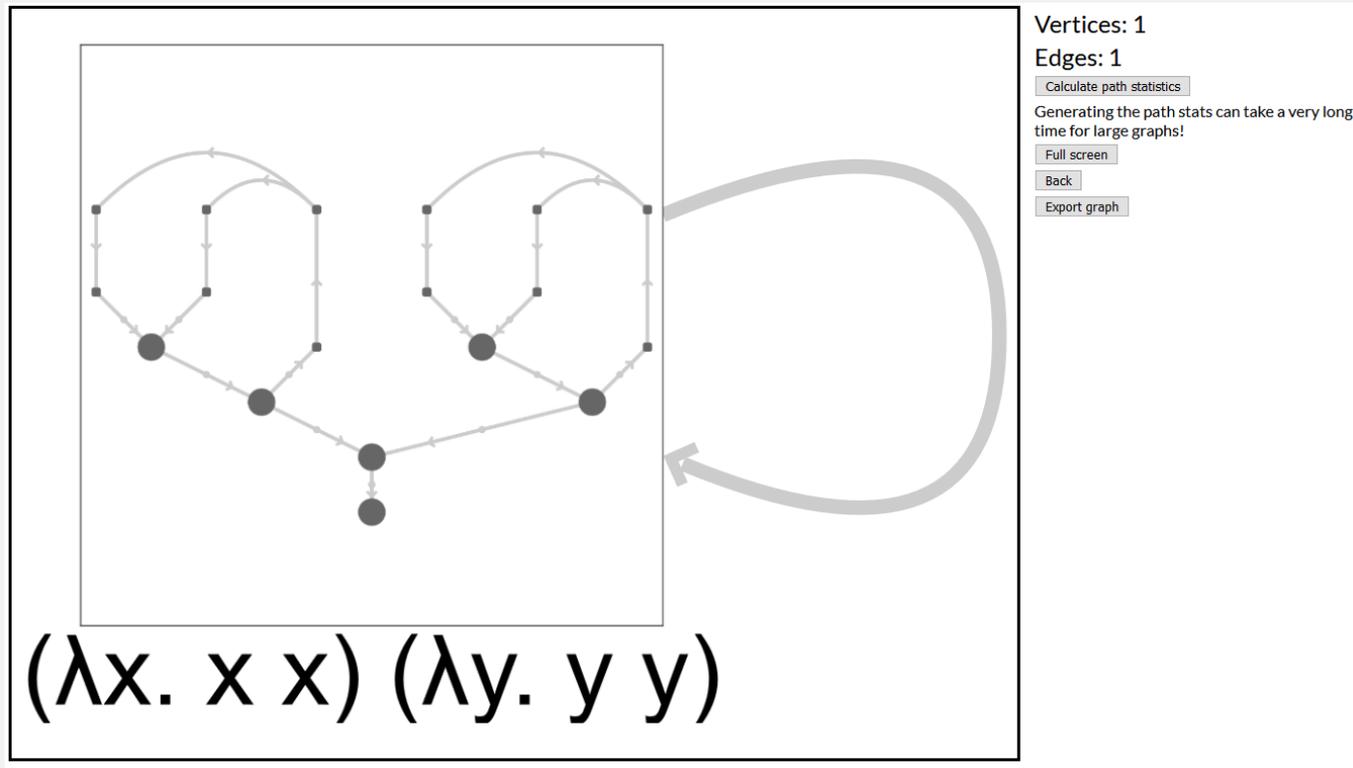
<https://www.georgejkaye.com/pages/fyp/visualiser.html>



We can visualise  
pure terms too!

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>

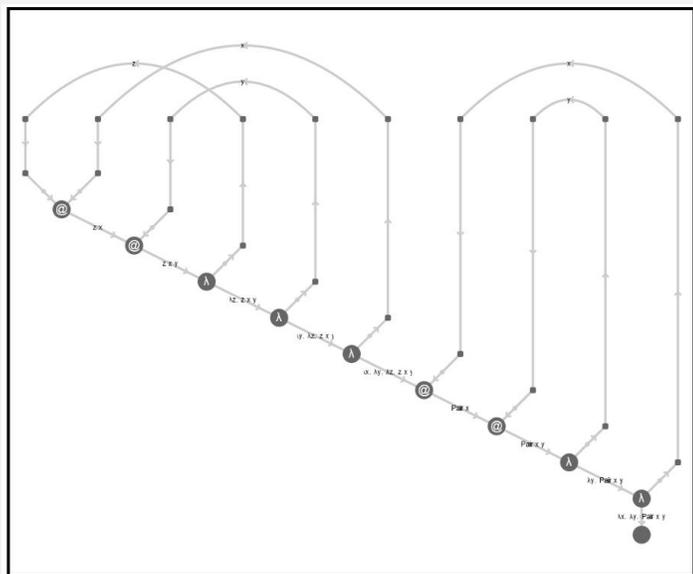


And their normalisation  
**graphs if they're finite**  
(infinite graphs will give up after ~100 reductions)

# Demo

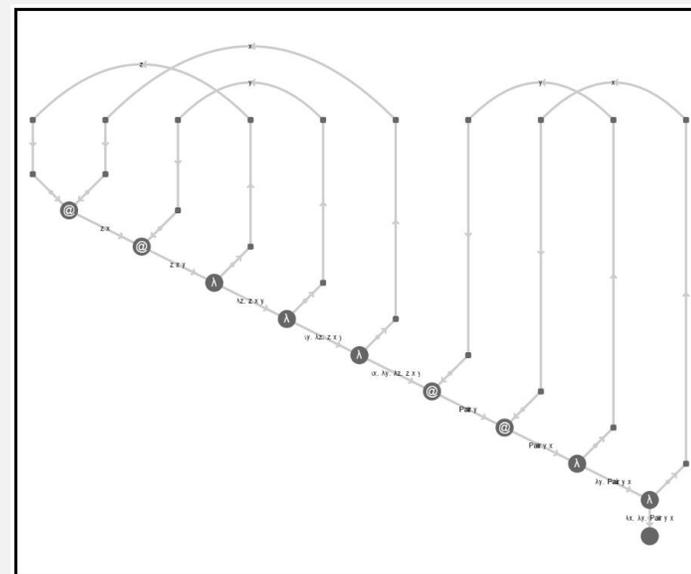
<https://www.georgejkaye.com/pages/fyp/visualiser.html>

Examples using **Mairson's** Boolean circuit encodings



**True**

**$\lambda\lambda(\lambda\lambda\lambda 0 2 1) 1 0$**

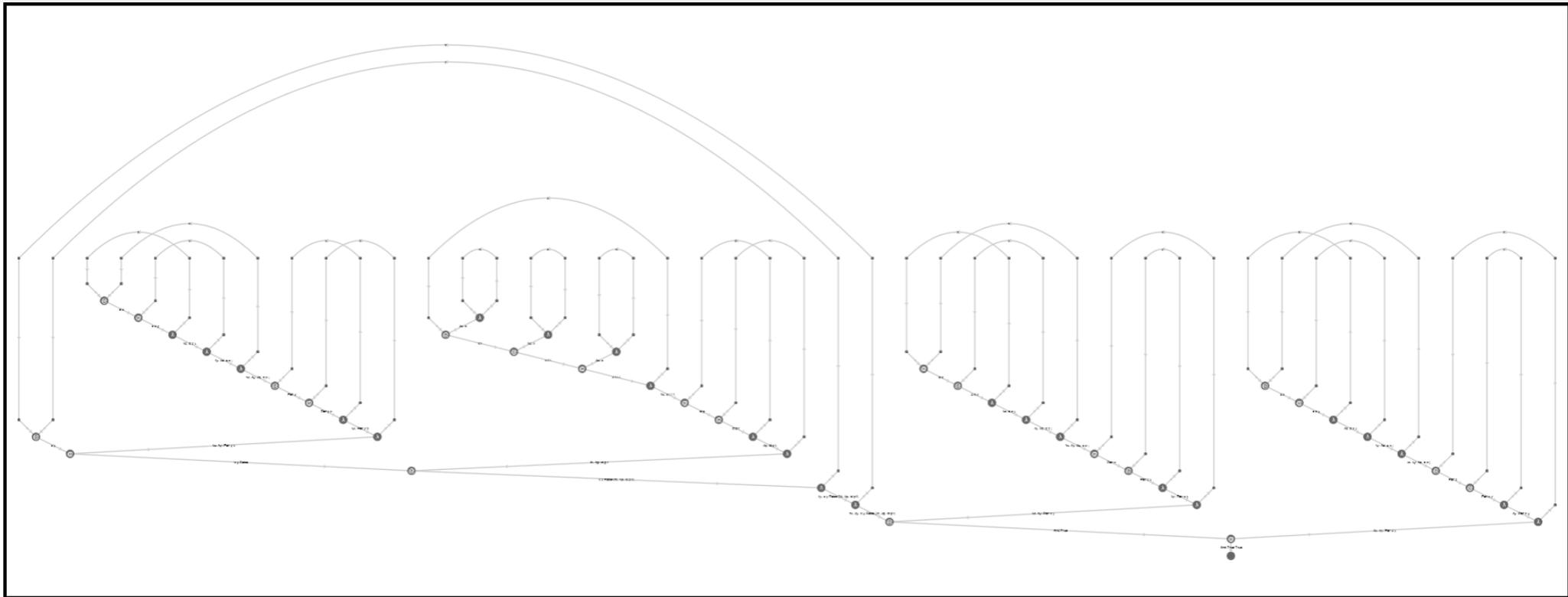


**False**

**$\lambda\lambda(\lambda\lambda\lambda 0 2 1) 0 1$**

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>



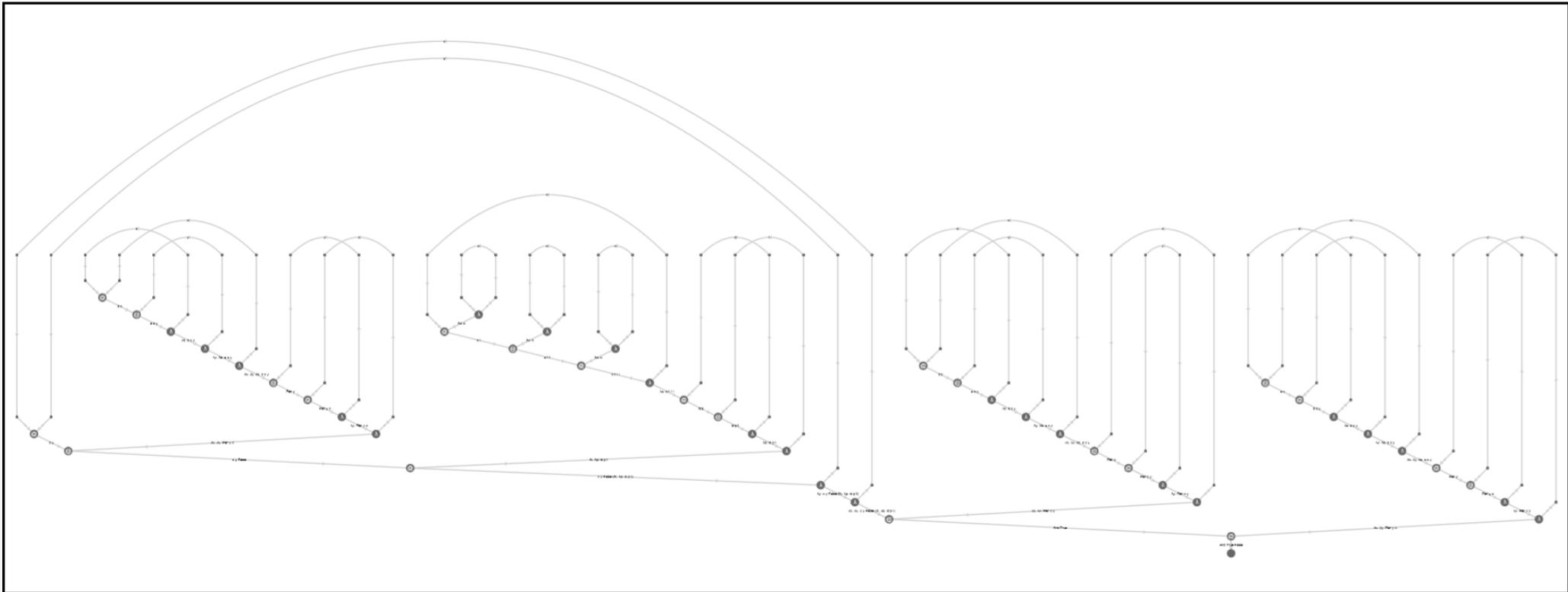
## And True True

$(\lambda \lambda 1 0 (\lambda \lambda (\lambda \lambda \lambda 0 2 1) 0 1) (\lambda \lambda (\lambda 0 (\lambda 0) (\lambda 0) (\lambda 0)) 0 1)) (\lambda \lambda (\lambda \lambda \lambda 0 2 1) 1 0) (\lambda \lambda (\lambda \lambda \lambda 0 2 1) 1 0)$



# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>

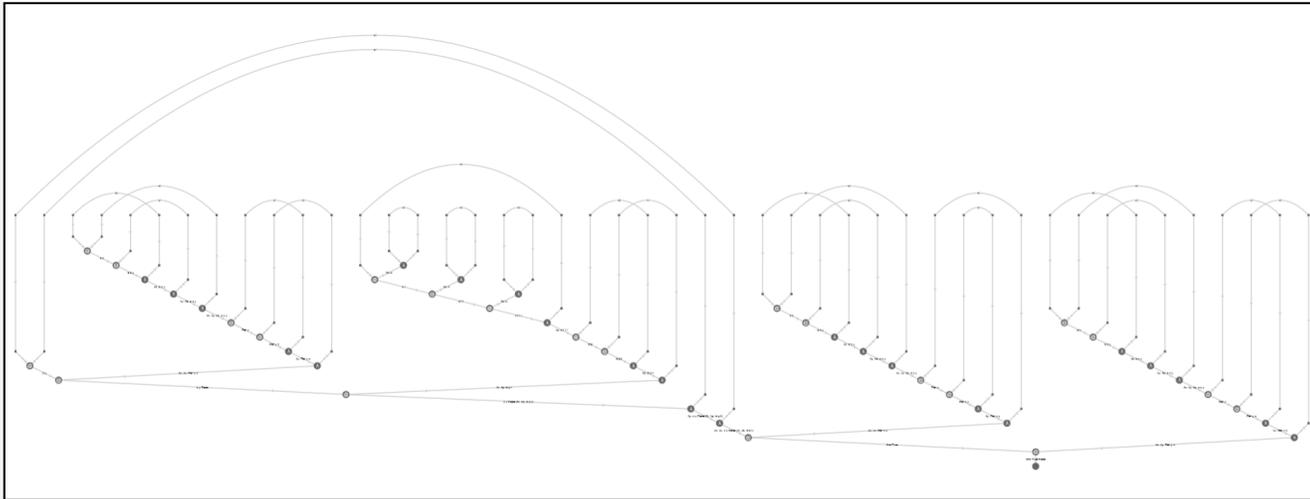


## And True False

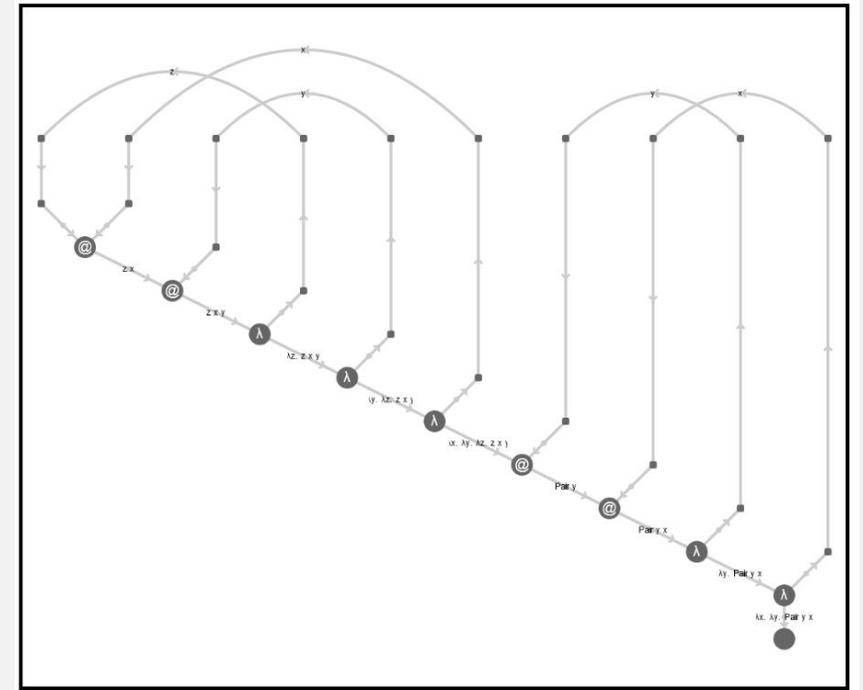
$(\lambda \lambda 1 0 (\lambda \lambda (\lambda \lambda \lambda 0 2 1) 0 1) (\lambda \lambda (\lambda 0 (\lambda 0) (\lambda 0) (\lambda 0)) 0 1)) (\lambda \lambda (\lambda \lambda \lambda 0 2 1) 1 0) (\lambda \lambda (\lambda \lambda \lambda 0 2 1) 1 0)$

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>



normalises to



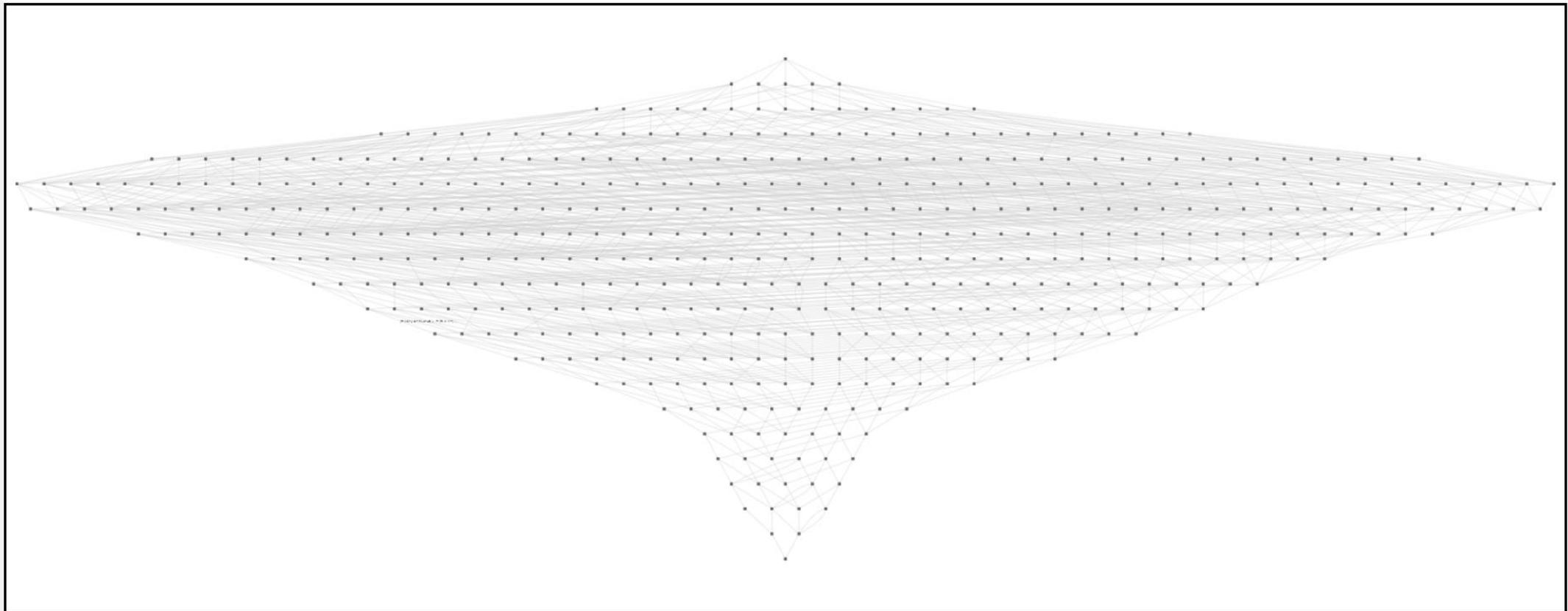
**And True False**

**False**

# Demo

<https://www.georgejkaye.com/pages/fyp/visualiser.html>

Normalisation graph of **And True False**



# Demo

<https://www.georgejkaye.com/pages/fyp/gallery.html>

## $\lambda$ -term gallery

### [\$\lambda\$ -term visualiser](#)

Graph display powered by [Cytoscape.js](#)

The underlying algorithms behind the term generators can be found [here](#) (in Haskell!).

### $\lambda$ term generators

n  k

Number of  
subterms

You might need to be patient for larger values of n and k while the maps are drawn. For  $n > 10$  be prepared to wait a while, or until the universe collapses!

For larger terms, you may wish to disable map generation to speed up the process a bit.

### Generation options

Draw maps (costly)

Use de Bruijn notation

Number of  
free variables

### Filtering options

Crossings  Abstractions  Applications  Variables   $\beta$ -redexes

# Demo

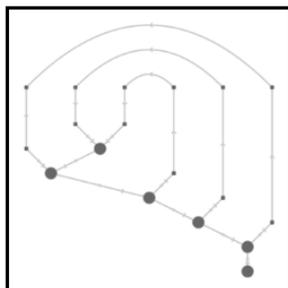
<https://www.georgejkaye.com/pages/fyp/gallery.html>

## $\lambda$ term generators

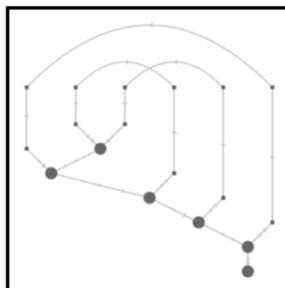
n  k

There are 60 linear terms for n = 8 and k = 0  
60/60 terms match the filtering criteria: 100.00%

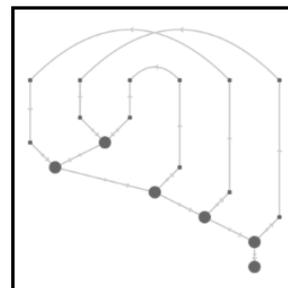
Click on a term to learn more about it.



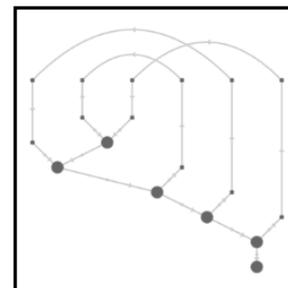
$\lambda x. \lambda y. \lambda z. x (y z)$   
0 crossings



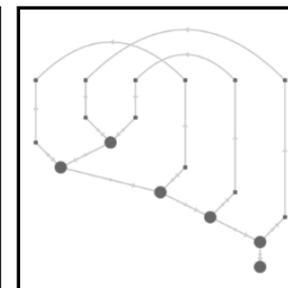
$\lambda x. \lambda y. \lambda z. x (z y)$   
1 crossings



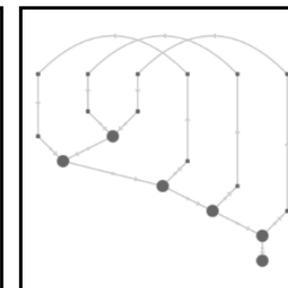
$\lambda x. \lambda y. \lambda z. y (x z)$   
1 crossings



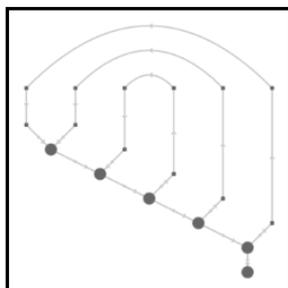
$\lambda x. \lambda y. \lambda z. y (z x)$   
2 crossings



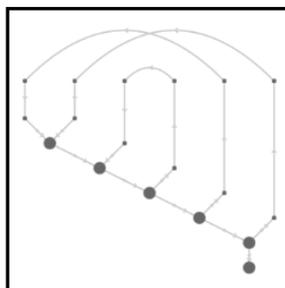
$\lambda x. \lambda y. \lambda z. z (x y)$   
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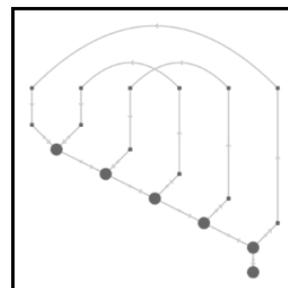
$\lambda x. \lambda y. \lambda z. z (y x)$   
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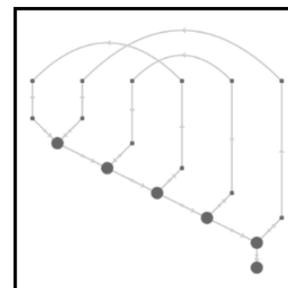
$\lambda x. \lambda y. \lambda z. x y z$   
0 crossings



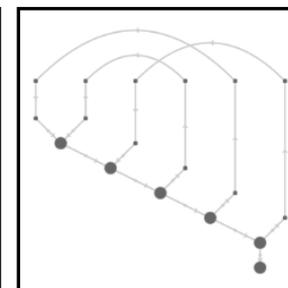
$\lambda x. \lambda y. \lambda z. y x z$   
1 crossings



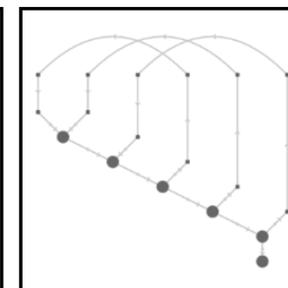
$\lambda x. \lambda y. \lambda z. x z y$   
1 crossings



$\lambda x. \lambda y. \lambda z. z x y$   
2 crossings



$\lambda x. \lambda y. \lambda z. y z x$   
2 crossings



$\lambda x. \lambda y. \lambda z. z y x$   
3 crossings

(this is only the first twelve)

# Demo

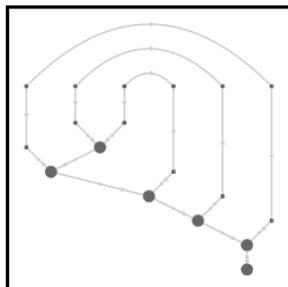
<https://www.georgejkaye.com/pages/fyp/gallery.html>

## $\lambda$ term generators

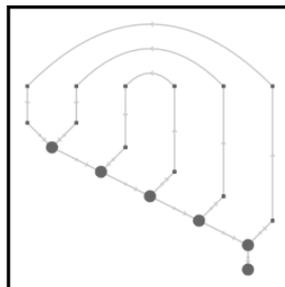
n  k

There are 32 planar terms for n = 8 and k = 0  
32/32 terms match the filtering criteria: 100.00%

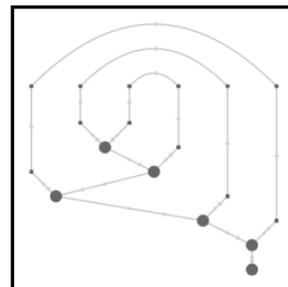
Click on a term to learn more about it.



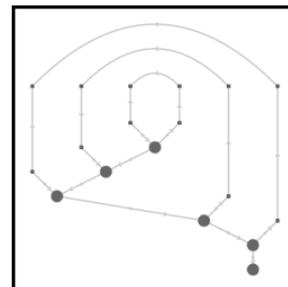
$\lambda x. \lambda y. \lambda z. x (y z)$   
0 crossings



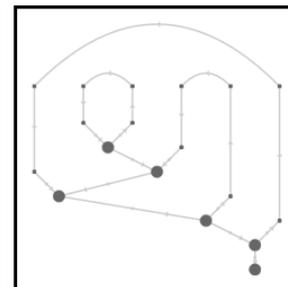
$\lambda x. \lambda y. \lambda z. x y z$   
0 crossings



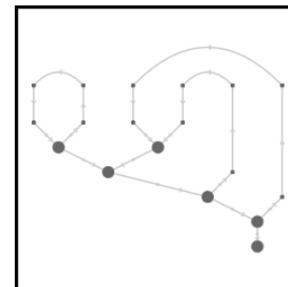
$\lambda x. \lambda y. x (\lambda z. y z)$   
0 crossings



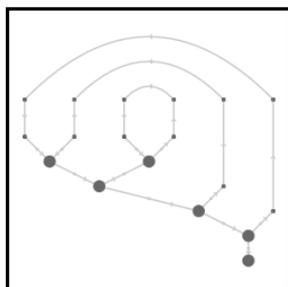
$\lambda x. \lambda y. x (y (\lambda z. z))$   
0 crossings



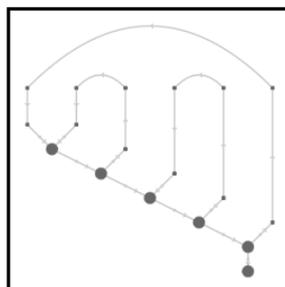
$\lambda x. \lambda y. x ((\lambda z. z) y)$   
0 crossings



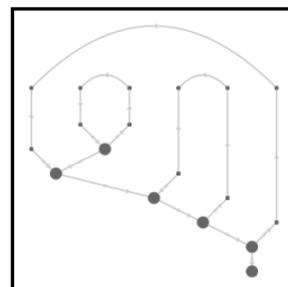
$\lambda x. \lambda y. (\lambda z. z) (x y)$   
0 crossings



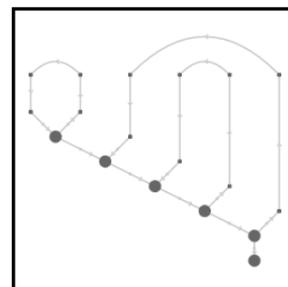
$\lambda x. \lambda y. x y (\lambda z. z)$   
0 crossings



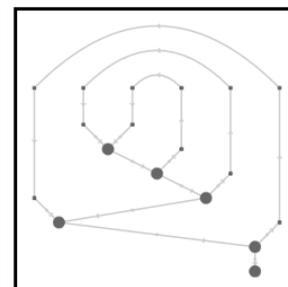
$\lambda x. \lambda y. (\lambda z. x z) y$   
0 crossings



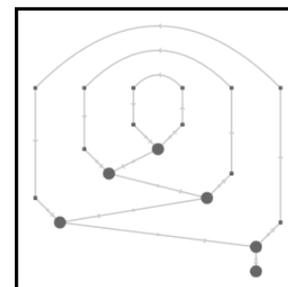
$\lambda x. \lambda y. x (\lambda z. z) y$   
0 crossings



$\lambda x. \lambda y. (\lambda z. z) x y$   
0 crossings



$\lambda x. x (\lambda y. \lambda z. y z)$   
0 crossings



$\lambda x. x (\lambda y. y (\lambda z. z))$   
0 crossings

(this is only the first twelve)

# Demo

<https://www.georgejkaye.com/pages/fyp/gallery.html>

## Filtering options

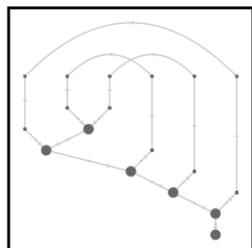
Crossings  Abstractions  Applications  Variables   $\beta$ -redexes

## $\lambda$ term generators

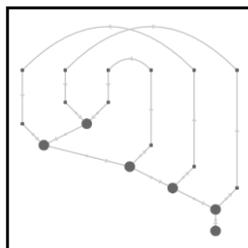
n  k  Pure  Linear  Planar

There are 60 linear terms for n = 8 and k = 0  
20/60 terms match the filtering criteria: 33.33%

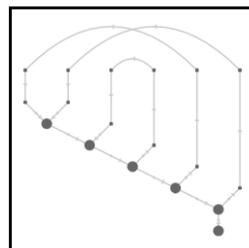
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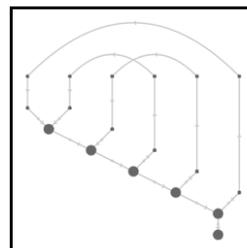
$\lambda x. \lambda y. \lambda z. x (z y)$   
1 crossings



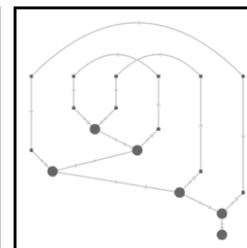
$\lambda x. \lambda y. \lambda z. y (x z)$   
1 crossings



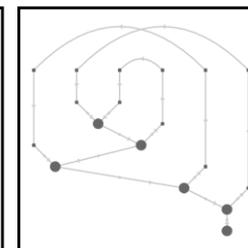
$\lambda x. \lambda y. \lambda z. y x z$   
1 crossings



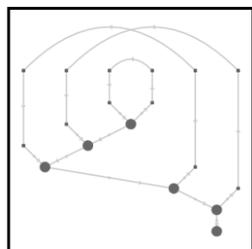
$\lambda x. \lambda y. \lambda z. x z y$   
1 crossings



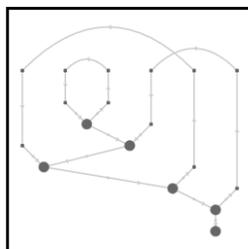
$\lambda x. \lambda y. x (\lambda z. z y)$   
1 crossings



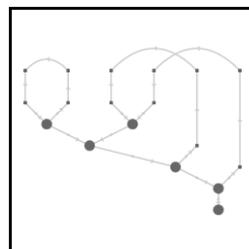
$\lambda x. \lambda y. y (\lambda z. x z)$   
1 crossings



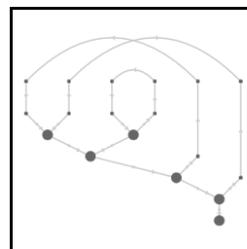
$\lambda x. \lambda y. y (x (\lambda z. z))$   
1 crossings



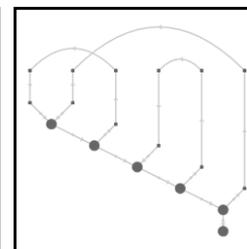
$\lambda x. \lambda y. y ((\lambda z. z) x)$   
1 crossings



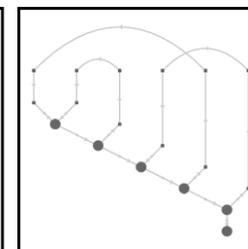
$\lambda x. \lambda y. (\lambda z. z) (y x)$   
1 crossings



$\lambda x. \lambda y. y x (\lambda z. z)$   
1 crossings



$\lambda x. \lambda y. (\lambda z. z x) y$   
1 crossings



$\lambda x. \lambda y. (\lambda z. y z) x$   
1 crossings

# Demo

<https://www.georgejkaye.com/pages/fyp/gallery.html>

## Filtering options

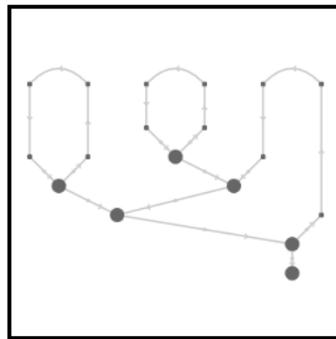
Crossings  Abstractions  Applications  Variables   $\beta$ -redexes

## $\lambda$ term generators

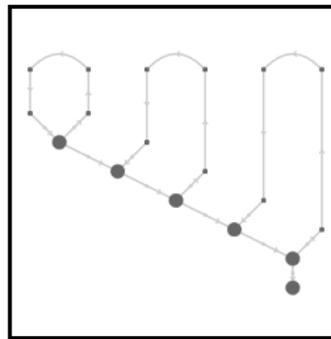
n  k  Pure  Linear  Planar

There are 60 linear terms for  $n = 8$  and  $k = 0$   
5/60 terms match the filtering criteria: 8.33%

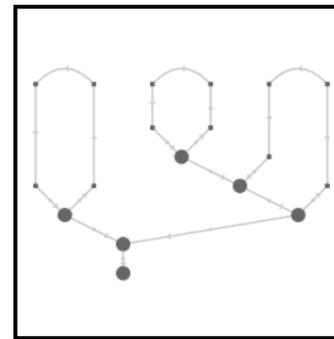
Click on a term to learn more about it.



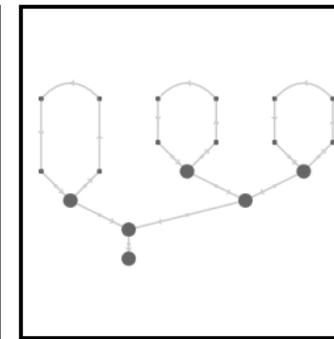
$\lambda x. (\lambda y. y) ((\lambda z. z) x)$   
0 crossings



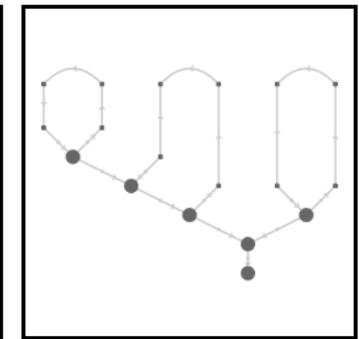
$\lambda x. (\lambda y. (\lambda z. z) y) x$   
0 crossings



$(\lambda x. x) (\lambda y. (\lambda z. z) y)$   
0 crossings



$(\lambda x. x) ((\lambda y. y) (\lambda z. z))$   
0 crossings

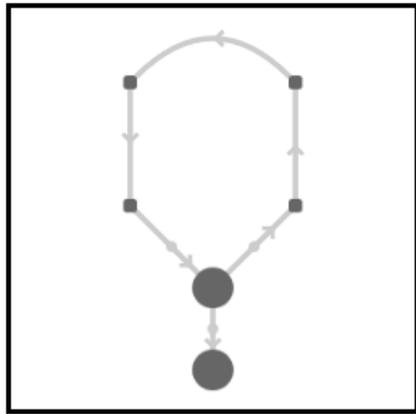


$(\lambda x. (\lambda y. y) x) (\lambda z. z)$   
0 crossings

These are all planar... can we make a conjecture here?

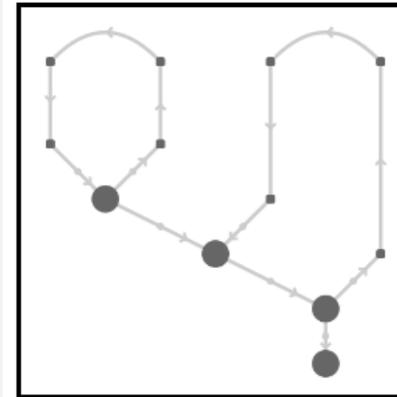
# Demo

<https://www.georgejkaye.com/pages/fyp/gallery.html>

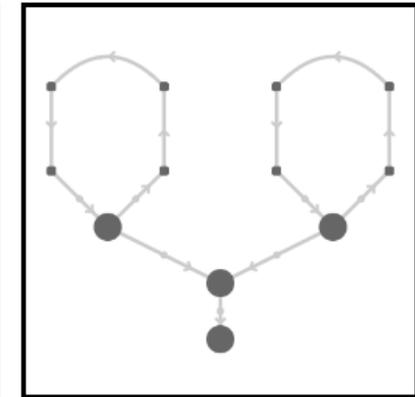


$\lambda x. x$   
0 crossings

$n = 2, k = 0, \beta = 0$



$\lambda x. (\lambda y. y) x$   
0 crossings



$(\lambda x. x) (\lambda y. y)$   
0 crossings

$n = 5, k = 0, \beta = 1$

# Demo

<https://www.georgejkaye.com/pages/fyp/gallery.html>

$\lambda x. (\lambda y. y) ((\lambda z. z) ((\lambda w. w) x))$ 0 crossings	$\lambda x. (\lambda y. y) ((\lambda z. (\lambda w. w) z) x)$ 0 crossings	$\lambda x. (\lambda y. (\lambda z. z) y) ((\lambda w. w) x)$ 0 crossings	$\lambda x. (\lambda y. (\lambda z. z) ((\lambda w. w) y)) x$ 0 crossings	$\lambda x. (\lambda y. (\lambda z. (\lambda w. w) z) y) x$ 0 crossings	$(\lambda x. x) (\lambda y. (\lambda z. z) ((\lambda w. w) y))$ 0 crossings	$(\lambda x. x) (\lambda y. (\lambda z. (\lambda w. w) z) y)$ 0 crossings
$(\lambda x. x) ((\lambda y. y) (\lambda z. (\lambda w. w) z))$ 0 crossings	$(\lambda x. x) ((\lambda y. y) ((\lambda z. z) (\lambda w. w)))$ 0 crossings	$(\lambda x. x) ((\lambda y. (\lambda z. z) y) (\lambda w. w))$ 0 crossings	$(\lambda x. (\lambda y. y) x) (\lambda z. (\lambda w. w) z)$ 0 crossings	$(\lambda x. (\lambda y. y) x) ((\lambda z. z) (\lambda w. w))$ 0 crossings	$(\lambda x. (\lambda y. y) ((\lambda z. z) x)) (\lambda w. w)$ 0 crossings	$(\lambda x. (\lambda y. (\lambda z. z) y) x) (\lambda w. w)$ 0 crossings

$$n = 11, k = 0, \beta = 3$$

So far so good...

# Demo

<https://www.georgejkaye.com/pages/fyp/gallery.html>

## Conjecture:

All closed linear lambda terms of size  $n$  with  $\frac{n-2}{3}$  redexes are planar

# Outline

- Background
- Motivation
- Demo
- **Future work**

# Future work

- Efficient generation of subsets
- Alternative ways of visualising terms

[georgejkaye.com/fyp](http://georgejkaye.com/fyp)