Object Complexity - Examples and Tools

Edward Szczypka (TCS UJ)

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Definition (Algorithm Complexity)

Computer resources needed to run the algorithm.

- time complexity how many steps does it take,
- @ memory complexity how much memory does it take.

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Definition (Algorithm Complexity)

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- time complexity how many steps does it take,
- 2 memory complexity how much memory does it take.

Certainly, the required resources strictly depend on the complexity of input data.

How can we define an input complexity function?

usually defined as a number of isolated parts,

would be nice to get the same input complexity for the data with similar time and size algorithm complexity.

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Randomization Algorithms

Las Vegas and Monte Carlo Algorithms

Most problems are difficult (a lot of resources).

Solution - algorithm that

- works fast on almost all inputs (Las Vegas algorithm),
- gives correct answers for almost all cases (Monte Carlo algorithm).



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Definition (Object Complexity)

 $f:T\to\mathbb{N}$ is an input(object) complexity function for the set T of objects with the order \prec of such objects if

•
$$f(\mu) < f(\tau)$$
, for $\mu \prec \tau$,

2
$$f^{-1}(i)$$
 finite,

3
$$\liminf_{i\to\infty,i\in f(T)} \left\| f^{-1}(i) \right\| = \infty.$$

Definition (Complexity Measure)

for $A \subseteq T$:

$$\mu_f(A) = \lim_{i \to \infty, i \in f(T)} \frac{\left\| A \cap f^{-1}(i) \right\|}{\|f^{-1}(i)\|}$$

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Definition (Almost Every)

For a given property $P, \ensuremath{\mathsf{we}}$ say that almost every element of T has this property if

$$\mu_f \left(\{ t \in T : t \text{ satisfies } P \} \right) = 1.$$

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Example (Object Complexity Functions on Trees)

- the number of leaves,
- the number of nodes,
- the number of branches,

and

• the hight of tree.

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Similarity and Equivalence

Definition (Similarity of Object Complexity Functions)

 $f, g: T \to \mathbb{N}$ are similar $(f \sim g)$ if and only if $\mu_f(A) = \mu_g(A)$ for any $A \subseteq T$ when $\mu_f(A)$ and $\mu_g(A)$ exist.

Definition (Equivalence of Object Complexity Functions)

```
f, g: T \to \mathbb{N} are equivalent (f \approx g)
if and only if
f and g are similar
and in addition \mu_f(A) i \mu_g(A) simultaneously exist or do not exist
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Note

Equivalence \approx is an equivalence relation, Similarity \sim usually not.

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Definition (Code)

Code is an object complexity function with at most one element in every slice.

Similarity and code

- every object complexity function is similar to code,
- 2 but lack of transitivity.



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Inclusion vs Similarity

If each slice of f is included in exactly one slice g (with possibly finitely many exceptions) then f and g are similar $(f \sim g)$.

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Natural Numbers

There is only one surjective object complexity function for $(\mathbb{N},<),$ i.e. f(n)=n.

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Examples of Object Complexity Functions

Definition (Words)

Words

$$\Sigma^* = \bigcup_{n \in \omega} \Sigma^n$$

Order

 $\begin{aligned} & u \leq v \text{ wtw} \\ & xuy = v \text{ for some } x, y \in \Sigma^*. \end{aligned}$

Complexity of $\{a, b\}^*$

Any function $f_k(u)$ with

 $f_k(u) = (\text{the number of } a \text{ in } u) + k \cdot (\text{the number of } b \text{ in } u)$

is an object complexity function.

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Examples of Object Complexity Functions

Definition (Binary Trees)

Point \cdot is a tree. If s_1 and s_2 are trees then $t = s_1^{\wedge} s_2$ is a tree. $s \leq t$ if and only if

 \boldsymbol{s} is a subtree of \boldsymbol{t}

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Object Complexity on Trees

• The width of tree f_c (the number of leaves) $f_c(\cdot) = 1, f_c(s_1^{\wedge}s_2) = f_c(s_1) + f_c(s_2),$

2 The height of tree f_h $f_h(\cdot) = 1, f_h(s_1 \land s_2) = \max\{f_c(s_1), f_c(s_2)\} + 1,$

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$$f_h$$

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Theorem (The smallest object complexity function on trees)

The function f_h is the smallest function on binary trees, i.e. $f_h(t) \leq f(t)$,

The function f_h has the biggest slices

$$\|f_h^{-1}(1,\ldots,n)\| \ge \|f^{-1}(1,\ldots,n)\|$$
, for any f
 $\|f_h^{-1}(1,\ldots,n)\| = 2^{\theta(2^n)}$

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- Codes have small slices but they are not symmetric,
- 2 Function f_h is symmetric, i.e. $f_h(s_1 \land s_2) = f_h(s_2 \land s_1)$
- ③ For $\gamma > 0$ exists symmetric object complexity function f, such that $\|f^{-1}(i)\| = O(i^{\gamma})$,
- For any symmetric complexity function f exist $\alpha, \beta > 0$ such that $||f^{-1}(i)|| \ge \alpha \cdot i^{\beta}$.

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For any symmetric complexity function f exist α, β > 0 such that ||f⁻¹(i)|| ≥ α · i^β.

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Theorem (Counting Numbers)

There is exactly one complexity function on Numbers.

Theorem (Counting Words)

There is countable many symmetric (f(uv) = f(vu)) non-similar object complexity functions on words.

Theorem (Counting Trees)

There are continuum many non-similar complexity functions on trees.

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Equivalence and Similarity

• Similarity and Equivalence put severe restrictions on the interaction of object complexity functions slices,

Two numbers:

- $Eqv(f_1, f_2)$ -degree of equivalence,
- $Sim(f_1, f_2)$ -degree of similarity.

Our Goal

- $f \approx g$ if and only if Eqv(f,g) = 1,
- $f \sim g$ if and if Sim(f,g) = 1.

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$$Eqv(f,g) := \frac{1}{2} \left(\liminf_{i \to \infty} \max_{j} \frac{\left\| f^{-1}(i) \cap g^{-1}(j) \right\|}{\left\| f^{-1}(i) \cup g^{-1}(j) \right\|} + \liminf_{j \to \infty} \max_{i} \frac{\left\| f^{-1}(i) \cap g^{-1}(j) \right\|}{\left\| f^{-1}(i) \cup g^{-1}(j) \right\|} \right),$$

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Theorem

The following conditions are equivalent:

 f i g measure the same object sets, (µ_f (A) exists if and only if µ_g (A) exists),

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Theorem (Quick Test for Equivalence)

For two equivalent object complexity functions f and gif $\lim_{i\to\infty} \frac{\|f^{-1}(i+1)\|}{\|f^{-1}(i)\|}$ exists, then $\lim_{i\to\infty} \frac{\|g^{-1}(i+1)\|}{\|g^{-1}(i)\|}$ also exists and those both limits are equal.

Example
$$(f_c, f_h, f_e \text{ are not equival})$$

1 $\lim_{i \to \infty} \frac{\|f_c^{-1}(i+1)\|}{\|f_c^{-1}(i)\|} = 4,$
2 $\lim_{i \to \infty} \frac{\|f_h^{-1}(i+1)\|}{\|f_h^{-1}(i)\|} = \infty,$
3 $\lim_{i \to \infty} \frac{\|f_e^{-1}(i+1)\|}{\|f_e^{-1}(i)\|} \le 2$

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Example (f_c , f_h , f_e are not equivalent)

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Degree of Similarity

Degree of Similarity

$$Sim(f,g) = \lim_{i \to \infty} \sup \left\{ \frac{\|f^{-1}(I) \cap g^{-1}(J)\|}{\|f^{-1}(I) \cup g^{-1}(J)\|} : I, J \subseteq_{fin} [i,\infty) \right\}.$$

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Degree of Similarity

What describes degree of similarity?

- \bullet How much $\mu_{f}\left(A\right)$ and $\mu_{g}\left(A\right)$ can differ ,
- For S=Sim(f,g) a pair of numbers $(x,y)\in [0,1]\times [0,1]$

- I can be always realized if it falls into the white area,
- 2 can not be realized if it falls into black area.

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Object Complexity - Examples and Tools

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Theorem

The following conditions are equivalent:

$$I Sim(f,g) = 1,$$

$$2 \quad f \sim g.$$

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Example

For two complexity functions f, g such that:

1
$$||f^{-1}(i)|| = O(2^i) = ||g^{-1}(i)||,$$

2
$$f(t^{\wedge}\cdot) = f(\cdot^{\wedge}t)$$
 i $g(t^{\wedge}\cdot) = g(\cdot^{\wedge}t)$.

There exists M < 1 such that if both $\mu_{f_1}(A)$ and $\mu_{f_2}(A)$ exist, then $|\mu_{f_1}(A) - \mu_{f_2}(A)| < M$.

Example

Functions

 f_h - measures the hight of tree, $f_e(s_1^{\wedge}s_2) = f_e(s_1)^{f_e(s_2)} + f_e(s_2)^{f_e(s_1)}$ are "completely non-similar" i.e. Sim(f,g) = 0. In particular $\mu_{f_h}(A) = 1$ i $\mu_{f_e}(A) = 0$ for some A.