# Object Complexity - Examples and Tools 

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## Algorithm Complexity

## Definition (Algorithm Complexity)

Computer resources needed to run the algorithm.
(1) time complexity - how many steps does it take,
(2) memory complexity - how much memory does it take.

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Certainly, the required resources strictly depend on the complexity of input data.

## Complexity of Input Data

How can we define an input complexity function?
(1) usually defined as a number of isolated parts,
(2) would be nice to get the same input complexity for the data with similar time and size algorithm complexity.

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Las Vegas and Monte Carlo Algorithms
Most problems are difficult (a lot of resources).
Solution - algorithm that

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## Object Complexity Function and Complexity Measure

## Definition (Object Complexity)

$f: T \rightarrow \mathbb{N}$ is an input(object) complexity function for the set $T$ of objects with the order $\prec$ of such objects if
(1) $f(\mu)<f(\tau)$, for $\mu \prec \tau$,
(2) $f^{-1}(i)$ finite,
(3) $\liminf _{i \rightarrow \infty, i \in f(T)}\left\|f^{-1}(i)\right\|=\infty$.

## Definition (Complexity Measure)

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## Definition (Complexity Measure)

for $A \subseteq T$ :

$$
\mu_{f}(A)=\lim _{i \rightarrow \infty, i \in f(T)} \frac{\left\|A \cap f^{-1}(i)\right\|}{\left\|f^{-1}(i)\right\|}
$$

## Almost Every

## Definition (Almost Every)

For a given property $P$, we say that almost every element of $T$ has this property if

$$
\mu_{f}(\{t \in T: t \text { satisfies } P\})=1
$$

## Examples

## Example (Object Complexity Functions on Trees)

(1) the number of leaves,
(2) the number of nodes,
(3) the number of branches,

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(2) the number of nodes,
(3) the number of branches,
and
(1) the hight of tree.

## Similarity and Equivalence

```
Definition (Similarity of Object Complexity Functions)
\(f, g: T \rightarrow \mathbb{N}\) are similar \((f \sim g)\)
if and only if
\(\mu_{f}(A)=\mu_{g}(A)\) for any \(A \subseteq T\) when \(\mu_{f}(A)\) and \(\mu_{g}(A)\) exist.
```


## Definition (Equivalence of Object Complexity Functions)

$\square$
if and only if
$f$ and $g$ are similar
and in addition $\mu_{f}(A)$ i $\mu_{g}(A)$ simultaneously exist or do not exist

Note
Equivalence $\approx$ is an equivalence relation,
Similarity ~ usually not.

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## Basic Properties of Complexity Measure

## There exists a set that is not measurable by $f$

The set $\bigcup_{i=1}^{\infty} f^{-1}(2 i)$ is not measurable by $\mu_{f}$.

$f^{1}(1) \quad f^{1}(2)$

$f^{1}(3)$

$f^{1}(4)$

0\%

$f^{1}(5)$

$$
A=\bigcup_{i=1}^{\infty} f^{-1}(2 i)
$$

## Basic Properties of Complexity Measure

## Definition (Code)

Code is an object complexity function with at most one element in every slice.

## Similarity and code

(4) every object complexity function is similar to code,
(2) but lack of transitivity.


## Basic Properties of Complexity Measure

## Definition (Code)

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## Basic Properties of Complexity Measure

## There is a set for any fixed measure

Fix $m \in[0,1]$
There is a set $A$, such that $\mu_{f}(A)=m$.


0,5


0,33


0,75


$$
\mu_{f}(A)=0,75
$$

## Basic Properties of Complexity Measure

## Inclusion vs Similarity

If each slice of $f$ is included in exactly one slice $g$
(with possibly finitely many exceptions) then $f$ and $g$ are similar $(f \sim g)$.

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## Examples of Object Complexity Functions

## Natural Numbers

There is only one surjective object complexity function for $(\mathbb{N},<)$,
i.e. $f(n)=n$.

## Examples of Object Complexity Functions

## Definition (Words)

Words

$$
\Sigma^{*}=\bigcup_{n \in \omega} \Sigma^{n}
$$

Order

$$
\begin{aligned}
& u \leq v \text { wtw } \\
& x u y=v \text { for some } x, y \in \Sigma^{*} .
\end{aligned}
$$

## Complexity of $\{a, b\}$

Any function $f_{k}(u)$ with

is an object complexity function.

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## Complexity of $\{a, b\}^{*}$

Any function $f_{k}(u)$ with
$f_{k}(u)=($ the number of $a$ in $u)+k \cdot($ the number of $b$ in $u)$ is an object complexity function.

## Examples of Object Complexity Functions

## Definition (Binary Trees)

```
Point . is a tree.
If \(s_{1}\) and \(s_{2}\) are trees
    then \(t=s_{1} \wedge s_{2}\) is a tree.
\(s \leq t\) if and only if
    \(s\) is a subtree of \(t\)
```



Object Complexity on Trees
(1) The width of tree $f_{c}$ (the number of leaves) $f_{c}(\cdot)=1, f_{c}\left(s_{1} \wedge s_{2}\right)=f_{c}\left(s_{1}\right)+f_{c}\left(s_{2}\right)$,
(2) The height of tree $f_{h}$
$f_{h}(\cdot)=1, f_{h}\left(s_{1} \wedge_{2}\right)=\max \left\{f_{c}\left(s_{1}\right), f_{c}\left(s_{2}\right)\right\}+1$

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## Object Complexity on Trees

## Theorem (The smallest object complexity function on trees)

The function $f_{h}$ is the smallest function on binary trees,
i.e. $f_{h}(t) \leq f(t)$,

## The function $f_{h}$ has the biggest slices

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The function $f_{h}$ has the biggest slices
$\left\|f_{h}^{-1}(1, \ldots, n)\right\| \geq\left\|f^{-1}(1, \ldots, n)\right\|$, for any $f$
$\left\|f_{h}^{-1}(1, \ldots, n)\right\|=2^{\theta\left(2^{n}\right)}$

## Object Complexity on Trees

## Functions with small slices

(1) Codes have small slices but they are not symmetric,
(2) Function $f_{h}$ is symmetric, i.e. $f_{h}\left(s_{1} \wedge s_{2}\right)=f_{h}\left(s_{2} \wedge s_{1}\right)$,
(3) For $\gamma>0$ exists symmetric object complexity function $f$, such that $\left\|f^{-1}(i)\right\|=O\left(i^{\gamma}\right)$,
© For any symmetric complexity function $f$ exist $\alpha, \beta>0$ such that

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(9) For any symmetric complexity function $f$ exist $\alpha, \beta>0$ such that $\left\|f^{-1}(i)\right\| \geq \alpha \cdot i^{\beta}$.

## Counting Object Complexity Functions

## Theorem (Counting Numbers) <br> There is exactly one complexity function on Numbers.

```
Theorem (Counting Words)
There is countable many symmetric (f(uv) =f(vu)) non-similar
object complexity functions on words.
```

Theorem (Counting Trees)
There are continuum many non-similar complexity functions on trees.

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## Equivalence and Similarity

## Equivalence and Similarity

- Similarity and Equivalence put severe restrictions on the interaction of object complexity functions slices,

Two numbers:

- $E q v\left(f_{1}, f_{2}\right)$-degree of equivalence,
- $\operatorname{Sim}\left(f_{1}, f_{2}\right)$-degree of similarity.


## Our Goal

- $f \approx g$ if and only if $\operatorname{Eqv}(f, g)=1$
- $f \sim g$ if and if $\operatorname{Sim}(f, g)=1$


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## Degree of Equivalence

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$$
\operatorname{Eqv}(f, g):=\frac{1}{2}\left(\liminf _{i \rightarrow \infty} \max _{j} \frac{\left\|f^{-1}(i) \cap g^{-1}(j)\right\|}{\left\|f^{-1}(i) \cup g^{-1}(j)\right\|}+\liminf _{j \rightarrow \infty} \max _{i} \frac{\left\|f^{-1}(i) \cap g^{-1}(j)\right\|}{\left\|f^{-1}(i) \cup g^{-1}(j)\right\|}\right),
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$$



## Degree of Equivalence

## Theorem

The following conditions are equivalent:
(1) $\operatorname{Eqv}(f, g)=1$,
(2) $f \approx g$,
(3) $f$ i $g$ measure the same object sets, ( $\mu_{f}(A)$ exists if and only if $\mu_{g}(A)$ exists),

## Degree of Equivalence

## Theorem (Quick Test for Equivalence)

For two equivalent object complexity functions $f$ and $g$ if $\lim _{i \rightarrow \infty} \frac{\left\|f^{-1}(i+1)\right\|}{\left\|f^{-1}(i)\right\|}$ exists, then $\lim _{i \rightarrow \infty} \frac{\left\|g^{-1}(i+1)\right\|}{\left\|g^{-1}(i)\right\|}$ also exists and those both limits are equal.

Example ( $f_{c}, f_{h}, f_{e}$ are not equivalent)

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## Example ( $f_{c}, f_{h}, f_{e}$ are not equivalent)

(1) $\lim _{i \rightarrow \infty} \frac{\left\|f_{c}^{-1}(i+1)\right\|}{\left\|f_{c}^{-1}(i)\right\|}=4$,
(2) $\lim _{i \rightarrow \infty} \frac{\left\|f_{h}^{-1}(i+1)\right\|}{\left\|f_{h}^{-1}(i)\right\|}=\infty$,
(3) $\lim _{i \rightarrow \infty} \frac{\left\|f_{e}^{-1}(i+1)\right\|}{\left\|f_{e}^{-1}(i)\right\|} \leq 2$

## Degree of Similarity

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$$
\operatorname{Sim}(f, g)=\lim _{i \rightarrow \infty} \sup \left\{\frac{\left\|f^{-1}(I) \cap g^{-1}(J)\right\|}{\left\|f^{-1}(I) \cup g^{-1}(J)\right\|}: I, J \subseteq_{\text {fin }}[i, \infty)\right\}
$$



## Degree of Similarity

## What describes degree of similarity?

- How much $\mu_{f}(A)$ and $\mu_{g}(A)$ can differ,
- For $S=\operatorname{Sim}(f, g)$ a pair of numbers $(x, y) \in[0,1] \times[0,1]$

(1) can be always realized if it falls into the white area,
(2) can not be realized if it falls into black area.


## Degree of Similarity

## Theorem

The following conditions are equivalent:
(1) $\operatorname{Sim}(f, g)=1$,
(2) $f \sim g$.

## Degree of Similarity

## Example

For two complexity functions $f, g$ such that:
(1) $\left\|f^{-1}(i)\right\|=O\left(2^{i}\right)=\left\|g^{-1}(i)\right\|$,
(2) $f\left(t^{\wedge} \cdot\right)=f(\cdot \wedge t)$ i $g\left(t^{\wedge} \cdot\right)=g\left({ }^{\wedge} t\right)$.

There exists $M<1$ such that if both $\mu_{f_{1}}(A)$ and $\mu_{f_{2}}(A)$ exist, then $\left|\mu_{f_{1}}(A)-\mu_{f_{2}}(A)\right|<M$.

## Example

## Functions

$$
\begin{aligned}
& f_{h} \text { - measures the hight of tree, } \\
& f_{e}\left(s_{1} \wedge s_{2}\right)=f_{e}\left(s_{1}\right)^{f_{e}\left(s_{2}\right)}+f_{e}\left(s_{2}\right)^{f_{e}\left(s_{1}\right)}
\end{aligned}
$$

are "completely non-similar" i.e. $\operatorname{Sim}(f, g)=0$. In particular $\mu_{f_{h}}(A)=1$ i $\mu_{f_{e}}(A)=0$ for some $A$.

